

Overview of Drupal Performance

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Slides:

<http://2012.badcamp.net/program/sessions/high-performance-drupal-server-architecture>

Outline

- ▶ What is performance / scaling ?
- ▶ Overview of standard big architecture
- ▶ A big bag of tricks - economics issues masquerading as tech
- ▶ Punchline: Avoid actually using Drupal or PHP as much as possible
- ▶ Unsolved problems
- ▶ The Future - Connecting Systems

Scaling What ?

- ▶ One site fast vs. many sites cheaply
- ▶ Anonymous vs. logged in traffic
- ▶ User created content vs. read-only
- ▶ Page load time vs. availability, accuracy, or age of content (high availability)
- ▶ Flexibility and Complexity
- ▶ You need to be able to tune for different metrics
- ▶ Monitor over time, archive results

Inside Drupal

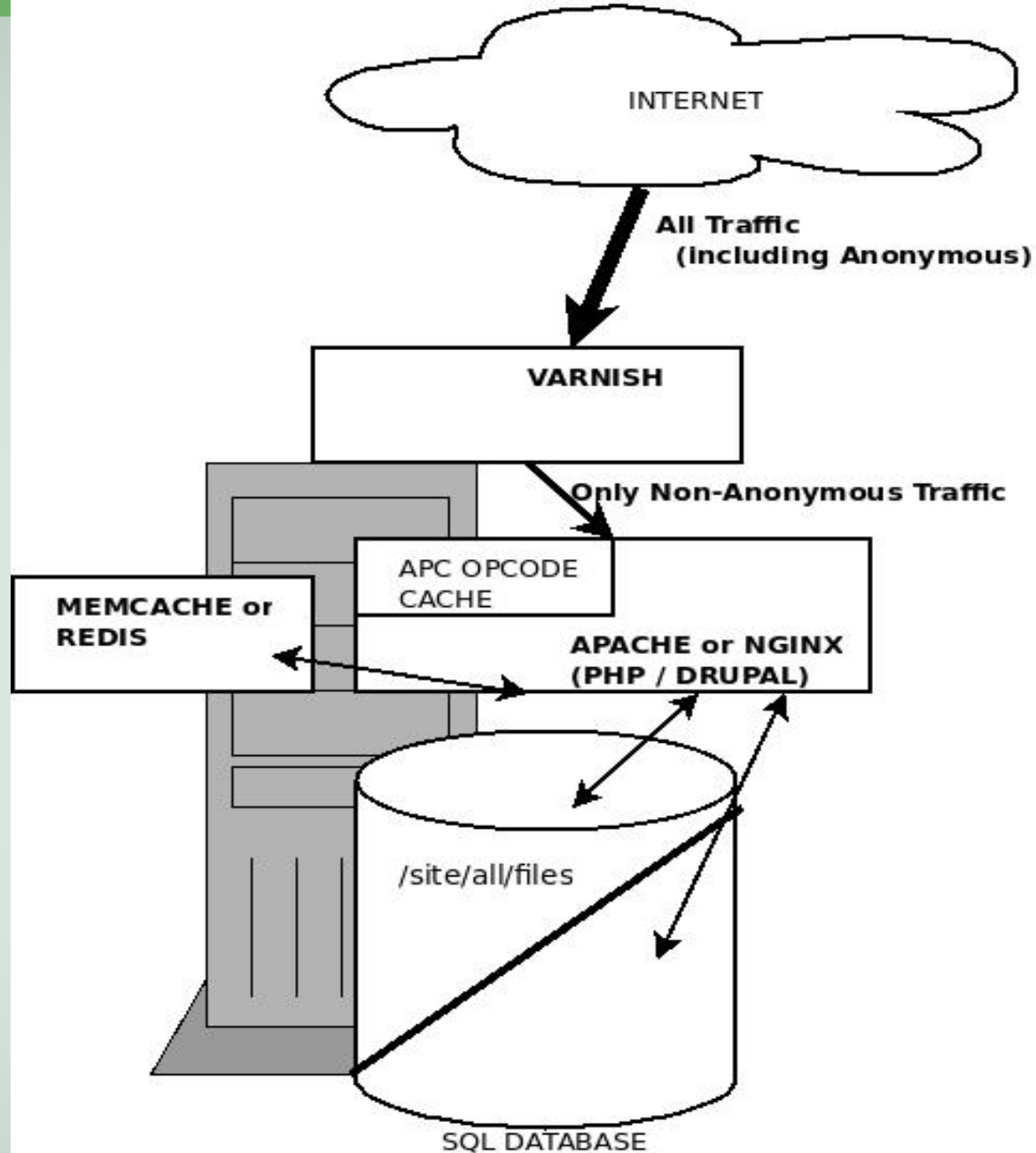
- ▶ Standard PHP practices (static caches, etc)
- ▶ Codebase fairly good, quality of community contributors is high
- ▶ Flexibility, extensibility, other factors balance speed and size and often win
- ▶ Drupal 7 uses more memory than Drupal 6
- ▶ Pressflow – more scalable fork of Drupal (mainly 6)

Pressflow

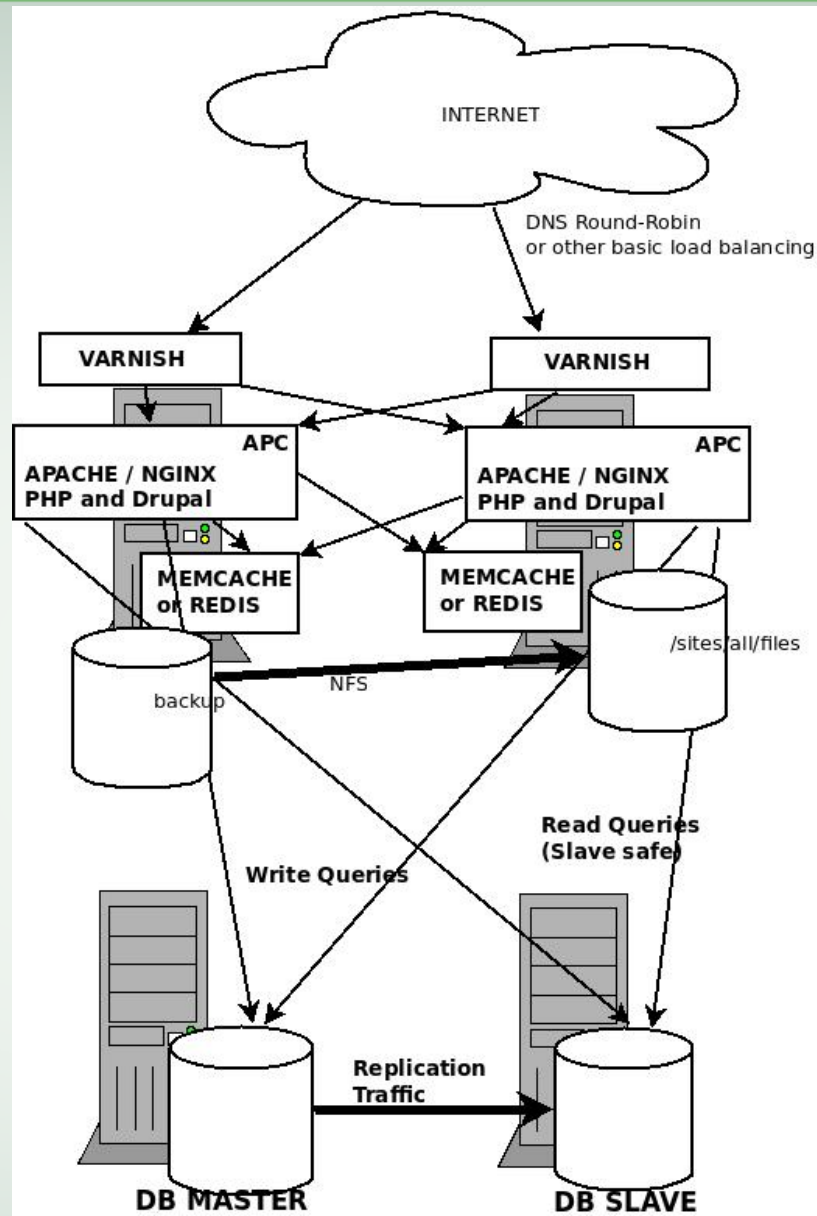
- ▶ Scaling & performance enhancements of Drupal 6
- ▶ User interface and API compatible
- ▶ Gave up PostgreSQL, some other features
- ▶ Allows for reverse proxy (Varnish)
- ▶ Not much need for PF7 (yet), may end up holding more backported D8 than improved D7

Architecture Diagrams

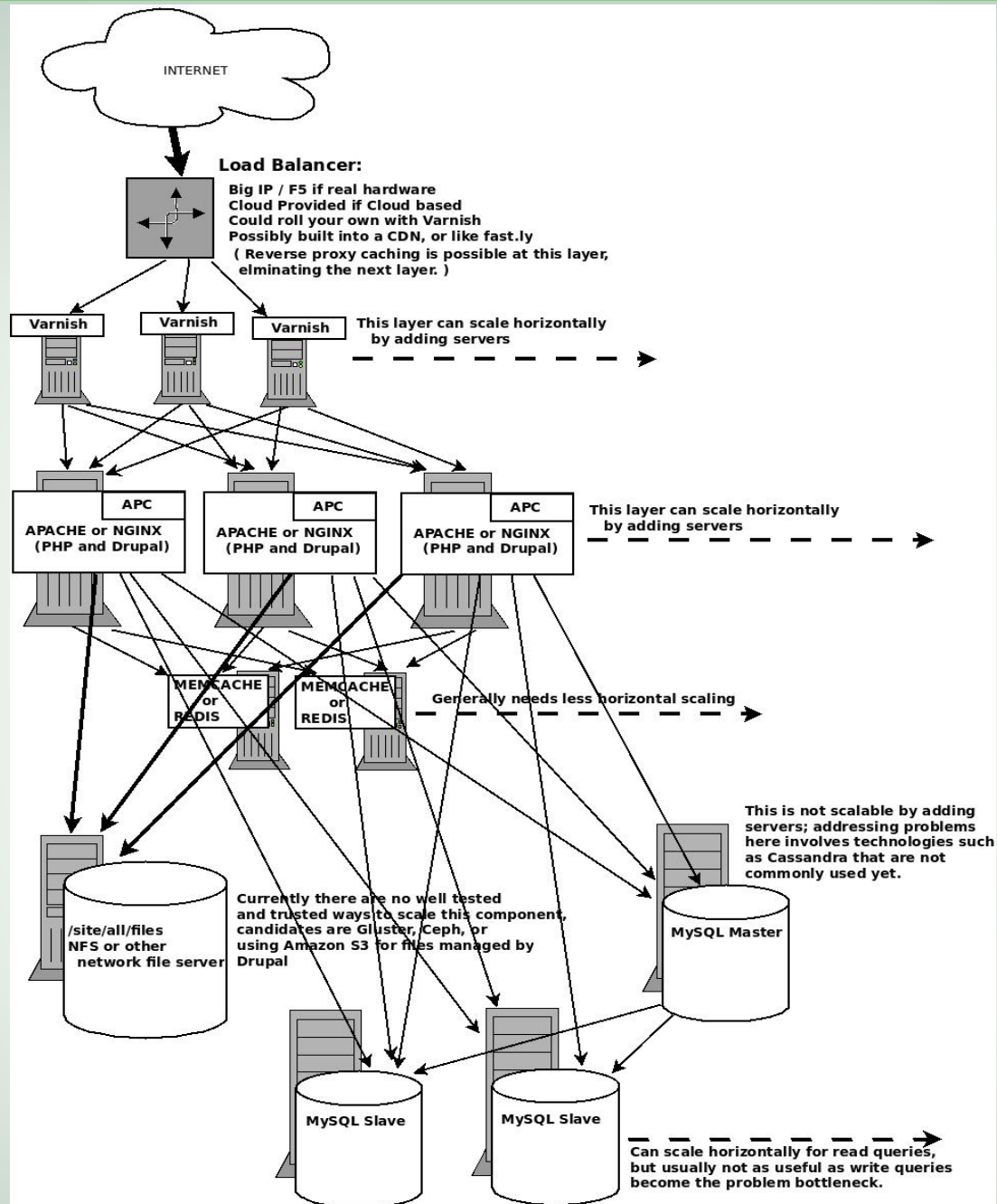
- ▶ One server
- ▶ Small Cluster
- ▶ Big Cluster



A Single Server with a High-Performance Drupal Stack



Small Cluster
First Bottlenecks addressed
Duplication gives some failover capability



Large Scale Drupal Cluster in Cloud or Hosted

Similar to High-Perf Wordpress

- ▶ Hart Hoover (@hhoover, www.harthoover.com) presentation from Texas Linux Fest 2012
- ▶ <http://www.slideshare.net/harthoover/architecting-wordpress-on-the-rackspace-cloud>
- ▶ Same architecture was arrived at by the Rackspace / WordPress experts
- ▶ WPEngine (high-perf WP hosting) also runs a roughly similar architecture

Pain Point: Configuration Management

- ▶ Many servers in different roles require configuration management
- ▶ If you get a behavior that only happens when the request happens to hit a particular server, it's hard to debug
- ▶ Chef (most popular, seems to be the future)
- ▶ Puppet
- ▶ Ansible (<http://ansible.cc/>) may be simpler for small clusters

Pain Point: Complicated Cache Rules

- ▶ Varnish - excluding cookies, particular pages, handling languages
- ▶ Flushing an entry from Drupal
- ▶ Handling a cold start of everything
- ▶ SSL - exclude from cache, or decrypt in pound (<http://www.apsis.ch/pound/>) (or maybe varnish)

Pain Point: Clustered Filesystems

- ▶ A pain point with everyone hosting big clustered Drupal
- ▶ Drupal presumes filesystem is fast
- ▶ Filesystem used for concurrency, not just persistence
- ▶ GlusterFS - closest to a standard
- ▶ Stream wrappers to cloud (S3)
- ▶ Ceph and many other candidates
- ▶ Pantheon wrote a cassandra backed FS

This Stack is Evolving

- ▶ Nginx (sometimes replacing Varnish)
- ▶ Redis instead of Memcache
- ▶ ESI with Varnish
- ▶ NoSQL for specific uses

Still Unsolved:

- ▶ Clustered filesystem
- ▶ Large amount of DB write traffic
 - ▶ NoSQL solutions

Current Cutting Edge

- ▶ Architecture that is more a “matrix” of servers
- ▶ Heroku, Pantheon, OpenShift (RedHat)
- ▶ Use nginx, systemd, cgroups

Beyond This Architecture

- ▶ Big Drupal sites more and more connect to outside APIs, provide APIs
- ▶ Drush commands, node.js for background processing (DrupalQueue)
- ▶ More “services” based architectures
- ▶ Future has more OpenStack private cloud infrastructure, we will have to learn how to optimize that

Next Things

- ▶ We need an automated performance testing framework
- ▶ Big sites have a lot of write load; Cassandra ?
- ▶ PHP itself – size of code in memory
- ▶ APC – perhaps could use more attention
- ▶ Re-examine Postgres ?

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A Note on Debugging

- ▶ To many developers, solving performance problems is a black art because they can't replicate the problem
 - ▶ Wget spider scripts, apache ab, LoadStorm, (session tomorrow morning)
 - ▶ It's not hard, if you replicate you can debug as you do everything else
- ▶ Try out XHProf module

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